







## ONLINE SUMMER PROGRAMS

# COMIC BOOK ILLUSTRATION

### WHO IS THIS PROGRAM FOR?

For students who want to apply their drawing talents to the art of comic book storytelling. Learn about the many influences comics, and their characters, have had on society. You will gain an understanding of effective visual storytelling techniques as well as best practices for the comic creation process.

### LEARN FROM PROFESSIONALS

Our Comic Book Illustration course is taught by Kent Archer. Kent has taught art courses at the School of the Museum of Fine Arts in Boston, Sacred Heart High School in Kingston Massachusetts and numerous local art centers. He has worked in the field of comic books since 2005 when he co-launched the popular webcomic - Dr McNinja. His work has been published by Archie Comics, IDW Publishing, Dark Horse Comics, and Topps Trading Cards.

### WHAT YOU WILL ACHIEVE?

- **SCRIPTWRITING:** How to put your vision into words and write a detailed, professionally formatted script.
- **DEVELOPING CHARACTERS:** How to write multidimensional characters so they are relatable and believable.
- **COMIC VOCABULARY:** The terminology in the universal language of comics.
- **PAGE LAYOUT AND COMPOSITION:** How to create a visually enticing comic page to effectively tell the story and capture the reader.
- **PERSPECTIVE:** The ability to draw characters and environments in perspective to create the illusion of depth and a believable three-dimensional world on the comic page.
- **THE BUSINESS OF COMICS/ SELF-PUBLISHING AND WEB COMICS:** How to break into the mainstream business and work for the largest publishers as well as self-publishing.

**CLASS SIZE:** Maximum of 10

**START DATE:** 13 July 2020

**COURSE TIMETABLE:** Mon - Fri / 3 hrs per day

**TIMES:** 10:00 – 13:00  
Eastern Standard Time

**ACTIVITIES:** Three activity sessions per week (quizzes, virtual tours and team games)

**AGE RANGE:** 14 - 17

**FEES:** \$500

More dates and times may be made available subject to demand

### WHAT'S INCLUDED



**TUITION**  
Three hours of tuition per day



**ACTIVITY**  
Three activity sessions per week



**WORKSHOPS**  
Take part in online workshops and group discussions on how to improve your comics



**PORTFOLIO**  
Develop a short comic to be included in your portfolio



**CERTIFICATE**  
On completion of the program, you will receive a printable PDF certificate

### TIMETABLE

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
10:00 - 11:30	Learning the comic vocabulary, discussions on what makes good storytelling, how to develop characters, and scriptwriting	Comic page layout and composition. Learn about juxtaposition and storyflow.	Learn about the rules of comics (shots, angles, time, and movement)	How to draw the human figure with life.	Business of mainstream comics and self-publishing Color in comics. Limited palette
11:30 - 12:30	Drawing from a comic script and thumbnail sketches	Drawing from comic script	Drawing from comic script	Perspective for panel backgrounds and convincing settings.	Color in comics. Limited palette
12:30 - 13:00	How to search for and use reference.	Critique	Critique	Drawing from comic script	Final Critique
13:15 - 14:00	Activity	Activity		Activity	

Timetables are subject to change. We reserve the right to change these schedules without prior notice.